**Production Observation Checklist** – V1.0

**-** This checklist is to be completed by the assessor.

**-** For a satisfactory result, all steps of the procedure must be performed to the standard described below.

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| **Details of observation** | |
| **RTO** | Academy of Interactive Entertainment |
| **Candidate name** | Luke Stanbridge |
| **Assessor name** | John Millard |
| **Competency standard** | ICTGAM533 CUAPPR411  BSBPMG430 |
| **Assessment date** | 7/12/2022 |
| **Task/procedure observed** | Teamwork, communication, and product functionality |

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| **Observation Checklist** | | | |
| Did the candidate: | | **Yes** | **No** |
| **1** | communicate, collaborate and participate in a team environment |  |  |
| **2** | communicate effectively with others about ideas and created work, integrating constructive feedback |  |  |
| **3** | consult team members and apply their views in planning the project |  |  |
| **4** | communicate to project team members their responsibilities and project requirements |  |  |
| **5** | consult and communicate with relevant stakeholders to generate input and engagement in planning, implementing and reviewing the project |  |  |
| **6** | provide support to team members to enable them to achieve deliverables and to transition them as appropriate at completion of the project |  |  |
| **7** | confirm functionality on at least two different browsers and at least two different digital devices |  |  |

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| **Results** | | |  |
| **Overall performance** | Satisfactory | | Not yet satisfactory |
| **Feedback to candidate** | Competent teamwork demonstrated throughout production. Good work! | | |
| **Assessor signature** |  | Date:7/12/2022 | |
| **Candidate signature** |  | Date:Click or tap to enter a date. | |